**Observations Sheet**

**Login, Setup and Dashboard Test**

**Participant Code:** *M3*& M4& M5 **Date:** *20/9/2017* **Observer:** Divyanshi Vashist

*(Participants are 10 (code M3), 10(code M4) and 11 (code M5) years old students and are currently all in year 5)*

|  |  |
| --- | --- |
| **Activity *or***  **Summary of Participant’s Verbalisation** | **Comments by Observer** |
| Identify their player on the class screen. | *We’re able to easily make the connection between their screen player and the big class screen’s players.*  *PASS* |
| Trying to make a move without having completed any challenges. | *With some confusion were able to establish what the box with the zero meant.*  *PASS* |
| Complete a challenge. | *Were able to easily complete the first challenge.*  *PASS* |
| Move around the maze towards the target. | *PASS* |
| Repeat steps 3-4 until they/one of the teams reaches the target. | *Naturally took turns.*  *Made decisions together.*  *There was a very confident member within the team and a comparatively much quieter team member however with the nature of the game in having a number of challenges they amongst themselves decided to take turns on the keyboard+mouse.*  *Especially for larger size teams the harder the questions the better the discussions as it required all team members to input in order to figure out the solution. This also made the students more happier and competitive.* |